



CYBERSECURITY



OUTLINE



DEFINITION

- **Cybersecurity** is the practice of defending computers, servers, mobile devices, electronic systems, networks, and data from malicious attacks

```
...[error] malicious code logged (trigger:warning) ...
...[unknown] m#4:80a?/q.s status.command if ("true") addstring status L. ...
script src=[true]local.config = (245,23,068,789,a48) [lock.command]# access status true
// script src= address [status?] code<
function login.credentials {logged:#input.new(c
[lock.command]#>>access:denial // scri
then script src=[true]{?unkno
tion logged #input:false function logged:#
tion logged #input:false function logged:#
script src=[true]{?unknown} m#4:80a?:
script src=[true]local.config
my.input <<chain>= {d fg#6 m#4:h6118
// script src= address [status?] code<
[lock.command]#>>access:denial // script src=[error]
script src=[true]{?unknown} m#4:80a?/:
script src=[true]local.confli
logged:#input false fun
function login.credentials {logged:
// script src= address
[lock.command]#>>access:denial //
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script src=[true]{?unknown} m#4:80a?/q.s statu
script src=[true]local.config = (245,23, 6 8 4 0
my.input <<chain>= {d fg#6 m#4:h61184y)name<l g: s an a dr s ag ed+{?}netlogmg: ...
// script src= address [status?] code< [true]# status (m#4:80a?/q.s) (logged+...
[lock.command]#>>access:denial // script src=[error]malicious code logged (trigger:warning) ...
...[unknown] m#4:80a?/q.s status.command if ("true") addstring status L. ...
```


Cyber threats

Cybercrime

Cyber-attack

Cyberterrorism

